

The AV system is controlled using the touch screen. When not in use the screen goes to sleep (black). Press the touch screen to start or to wake it from sleep.

Source Selection



Choose a source to display. With the exception of PC this will produce a sub-set of options from which you must make a further selection.

With your source selected then choose 1 or both of



Projector

To switch the projector On press the “Switch On Projector” button. Switch Off after use.



NB: When the projector is warming or cooling the Projector button cannot be used.

NB: As the Physiology rooms have the “Output To” option you can display different sources on the Preview monitor and the Projector.

PC

The PC is located in the lectern and must be switched on manually. Also switch on the monitor.



Press  to display the PC. The selected choice will be highlighted. **USB** devices can be connected using the socket on the lectern panel.

LAPTOP

Plug your laptop into either the VGA+audio sockets or into the HDMI connection on the Lectern connection plate next to the touch panel.



If no signal or image is displayed, you may need to set your laptop to output its video



Press  then either  or  depending on how you have connected your laptop.

BIKE

There are 3 floor terminals designated as Bike, where a dedicated computer is normally situated. To display the terminal’s computer on the Projector, select the appropriate Bike on the touch panel, e.g. Bike 1, then select Bike 1 PC.



If instead you have a laptop connected to the Bike terminal’s Laptop VGA socket, you can select to display that by pressing Laptop VGA



TREADMILL

To display the treadmill's computer on the Projector, select Treadmill on the touch panel. Then press Treadmill PC.



AUX VIDEO & AUDIO

Aux Video phono connections are provided for e.g. cameras. To use:



First press **Lectern Plate** then press **Aux Video** to choose this source.



iPODs and MP3 PLAYERS

Audio from iPods, MP3 players, phones etc can be played through the room's speakers by using an appropriate audio cable for your device. Connect to either of the sockets marked Audio and choose the appropriate source – see above instructions for either **Laptop** if using the mini-jack socket (Laptop VGA), or **Aux Video & Audio** if using "Left & Right" sockets.

NB: raise the volume on your device BEFORE raising the volume on the touch panel.

NB: there is no need to switch on the projector when just using audio.

LECTURE RECORDING

There are no mics or camera in this room. For information on Lecture Recording, contact the Skills Team.

Volume & Other Controls

The source which is being displayed on the projector is also the audio source.



Home - takes you back to the touch panel main screen.



Hides the display to the audience – NB: this does NOT switch off the projector.



MUTE audio



Decreases the audio volume



Increases the audio volume

To Turn the System Off

To switch off the system including the projector, press the  button. A confirmation pops up -

choose  to switch off, or  to cancel.

Classroom Technical Support

(01243 81) 6222

Please report any non-urgent issues via Support Me > Self Service Portal on the Staff Intranet.